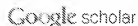


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 ... field, and finally between CCRs that hold a **mutex** and other acquire/release operations on that **lock** ... **threads** then either (i) all accesses to it must be controlled by a given **mutex**, (ii) all ... In our implementation an address of type **addr** is an ordinary **pointer** into the heap and an ...

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 ... That makes these operations much simpler to implement than the POSIX **thread** **mutex** operations ... If Current_Task.Li.Outer_Lock = null then ... If this **lock** is not nested, record a **pointer** to it ... procedure Unlock (L: access **Lock**) is **Flags**: Integer; begin ... Now that the **lock** is released ...

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 A Krall, ... [Concurrency - Practice and Experience](#), 1998 - Citeseer

 ... number of **lock** pairs 181889 420146 2837 1566370 12496 ... The reason for the higher cost of **mutex** operations in the tree test is that this test violates the locality ... Typical implicit exceptions are references to the null **pointer**, array index out of bounds and division by zero ...

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 ... Broadcast, * **LOCK** associated **mutex** ... Broadcast and Unlock the associated **mutex**, ... A user of a Zip database is required to specify four fields for each attribute, the connection id of the database, the character name of the column in the relation, a **pointer** to the actual variable being ...

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 A Kind, ... [Grid Distributed Processing](#), 1998, PDP'98 ... 1998 - [ieeexplore.ieee.org](#)

 ... a **mutex** can only be unlocked by the **thread** that last locked the **mutex** (the mu ... a foreign counting semaphore with count initialised to 1. EuLisp uses a boxed **C pointer** to handle ... The EuLisp functions **lock** and **unlock** are straight out-calls to foreign semaphore functions wait and ...

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 M Hutz, ... [Software, IEEE](#), 2009 - [ieeexplore.ieee.org](#)

 ... A system **pointer**, NextObjPtr, always points to the location for the next dynamic memory allocation ... A **mutex** is a semantically equivalent to a **lock**, with the additional capability of ... 5 According to these experiments, however, at least in the case of .NET's lock mechanism, **priority** ...

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 MA Rivas, ... [ACM SIGAda Ada Letters](#), 2002 - [dl.acm.org](#)

 ... **Pointer** to the **mutex** DESTROY ... MUTEX A task has destroyed an application-scheduled **mutex** **Pointer** to the **mutex** LOCK MUTEX A task has invoked a **lock** operation on an available application-scheduled **mutex** **Pointer** to the **mutex** ...

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 F Petrot, ... [Design, Automation and Test in Europe](#) ... 2003 - [ieeexplore.ieee.org](#)

 ... In our implementation, the **thread** identifier is a **pointer** to the **thread** structure ... To avoid a big **lock** on the scheduler, every **mutex** and semaphore has its own **lock** ... until scheduler creation by processor 0 while scheduler created = 0 end while Acquire the scheduler **lock** to execute ...

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